CSU Engineering: A New Chapter in Engineering Education

10 BC 100

AAU

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CSU Engineering

 Charles Sturt University in Bathurst, Australia

- Regional University, majority of students are online and part-time
- Strong links to local industry and community





What would you do if you had a blank page?



Key trends in Engineering Education

- Digitalisation and personalisation
- Asynchronous learning
- PBL / Workplace learning
- Identity (trans)formation
- Lifelong learning
- Employability (not employment)
- Diversity
- Macro-credentials vs micro-credentials



The shipping containers of higher education



- Lectures, laboratories, exams
- Defined by the subject
- Comes in standard sizes and shapes (ECTS)
 - Shipping containers work

for physical goods

• Higher ed is becoming a digital good





The CSU Engineering model

		Challenge/Portfolio /Thesis pillar	Performance Planning and Review pillar	Civil Engineering Topic Tree pillar
Phase 3	4th Placement - Professional Cadet	Engineering Capstone Thesis (ENG599) 32pt	Engineering Portfolio - Professional (ENG592) 2 pt	Advanced Topics in Civil Engineering (ENG571) 16pt
			Performance Planning and Review - Professional Engineer (ENG580) Apt	
	3rd Placement - Senior Cadet	Engineering Portfolio - Senior Cadet (ENG490) 28pt	Performance Planning and Review - Sentor Cadet (ENG480) 6pt	Topic Tree - Senior Cadet Engineer (ENG473) 24pt
Phase 2	2nd Placement – Intermediate Cadet	Engineering Cornerstone Thesis (ENG399) 24pt	Performance Planning and Review – Intermediate Cadet (ENG380) 6pt	Topic Tree - Intermediate Cadet Engineer (ENG373) 24pt
	1st Placement - Junior Cadet	Engineering Portfolio – Junior Cadet (ENG290) 28pt	Performance Planning and Review – Junior Cadet (ENG280) 6pt	Topic Tree - Junior Cadet Engineer (ENG273) 24pt
Phase 1	Face to Face - Student Engineer	Engineering Challenge 3 (ENG261) 14pt	Performance Planning and Review – Student Engineer (ENG180) 4pt	Topic Tree - Student Engineer (ENG173) 36pt
		Engineering Challenge 2 (ENG162) 14 pt		
		Engineering Challenge 1 (ENG161) 14pt		Topic Tree - Introductory (ENG171) 12pt
		Engineering Challenge O (ENG16O) 2pt		



PBL then Workplace learning – stepping up the jeopardy each year
Supported by an online, on demand technical curriculum

AALBORG UNIVERSITET



Making a huge difference on a small scale



- 50+ Cadet Engineers on placements in regional Australia
- Around a third would be otherwise empty chairs

• Our Cadets feel like other people's Graduates





The Topic Tree

Underpinning technical content delivered online and on-demand

Each topic scaled to take around 3 hours to complete

Mostly "soft" prerequisites – recommended pathways rather than required pathways





Compulsory Schedules





The Key Topic Tree Question

How do students move through the topic tree in terms of actual behaviour and time spent in the system?"





Not linear learning



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Distance Between topics

- Most commonly zero continuing, revising
- Some jumps of 2 or 3 skipping
- Long tail of jumps between branches





Time between topics

• The next topic is today

• The Netflix-style "binge"





Activity by student



Definitely not the traditional pattern







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"What happens if you have a Netflix curriculum?"

Students treat it like Netflix

• They binge on content

• They complain there is nothing to "watch"

• They don't expect you to make all your own content:



NETFLIX

Netflix doesn't



PBL is in the eye of the storm



 PBL is comprised of the quintessential parts of education process that can't be replaced by computers

Which are the parts of the university value proposition you can't unbundle



So what does this mean for Engineering Education?

- Digital Microcredentials are a way to achieve the delivery of technical content
 - Students want to come back to campus
 - But only for the "good" bits, not the "bad" bits
- Automation of Assessment and Feedback
- Implementing learning analytics
 - Learn more about how and when our students learn
 - Target interventions based on how they are learning
- Workplace learning as an extension of PBL
 - Actual rather than authentic



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Emergency Remote Instruction



Generation 5

Generation 4

Technology organization as a digital architect

Generation 3

Digital technologies for new services and products or in new ways. Digitalization and IT as partners

Generation 2

Digital technologies for efficiency. IT as an infrastructure provider

Generation 1

Digital technologies for existing practises and automation. IT as a systems provider











